

# Final Project Proposal

EXPERIENTIAL MEDIA METHODOLOGY  
AND THEORY I

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**IN BETWEEN**

# Phoenix Homeless Youth



What does it mean to walk a mile in  
someone else's shoes?

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# How is this New?

Creating an installation about and for the homeless population, using their own media.



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# How is this New?

Expose their world to the greater  
Phoenix community.



## **IN BETWEEN**

# Phase 1: Research

- Literature search
- Community organizations
- Artistic Context
- HCI Context



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# Phase 2: Data Collection from Homeless Teens



- Interviews
- Audio Recordings
- Photos

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# Phase 3: Building the System



- Gather the data
- Interactive Map
- WiiMote

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## Phase 4: Touring

- Make system portable
- Hit the streets of Greater Phoenix



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# “Change We Can Believe In”



- Provide an avenue for self expression
- Empathy within the homeless and greater populations
- Awareness

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# The Team

Experience:

- Multimedia and interactive systems
- Teaching teenage population
- Storytelling
- Programming



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