

EMMTI Project Demonstration

1. Introduce our idea--embodied concept mapping (with PowerPoint).
2. Tell class that research shows it's best to have a focus question when creating a concept map. We've discussed one question all semester and we thought we'd address this: What does Brian hate?
3. Present class activity procedure. (Have class write down things Brian hates.)
4. Open "Raw" concept map. "Here are some of the things that you may have come up with."
5. Demonstrate the organizing of concepts.
 - dragging
 - linking
 - zooming
 - possibly someone at the computer labeling the links?
 - During this time, have classmates discuss how to organize and have them actually try the embodied controls.
 - Remind the class that we have an expert in the field of "Things Brian Hates" in the classroom and that he would be an excellent resource to consult in this process. (This is something that students often do--consult expert opinions and "expert-created" concept maps.)
6. Open "Half" concept map. "Here's something a little more organized."
 - Have classmates build upon this and manipulate it
 - dragging
 - linking
 - "Since this is a little more organized, Brian, what do you think should be deleted or changed?"
 - Follow Brian's directions and delete, drag, link as needed.
7. Show the "Complete" concept map. "This is one version that could be created."
8. "Research says that a concept map is actually never complete. We could easily upload this to the class wiki or anywhere else, where another user could modify this as desired."
9. "Would we like to make any modifications to this now?"
 - possibly ADDING concepts that Brian hates that we did not include